

2013 HURON POINTE
SUMMER SPORTING CLAY - FUN LEAGUE
RULES

DAY: Wednesdays from 4:00PM – 9:00 PM (last board out 7:30PM) June 19 – Aug 28

FEE: \$14/week per person; plus a \$10 trophy/banquet fee (\$10/week for juniors 17 & under)

TARGETS: 50 Targets a week. 10 Week League. (Total of 500 Targets)

SHELLS: 12 or 20 Gauge shells will be available to purchase at \$8/box w/a limit of 3 boxes.

GROUPS: Groups of 3 or more are preferred.

SCORING: Shooters will be divided by Class (A, B, C). Class divisions will be determined by score average after 2 weeks and to the discretion of league committee.

SHOOT AHEADS AND MAKE-UPS: Must be shot on Wednesday only. All missing scores must be in by the 8th week. Shoot aheads, Make-ups, and/or Practice rounds must be determined prior to shooting. Must be marked on the score sheet as such.

STATIONS: All stations must be shot in order. Starting station may vary.

COURSE: Course is subject to change through out the league. Use the “**Menu**” on the **score sheets** (also subject to change). First shooter should be rotated within the group.

VIEWING: A view target will be shown to the first shooter of each group at each station. This target is not to be shot at. It is for the group to see where the targets are coming from.

SHOTGUNS: 12 gauge or smaller, in safe working order, and capable of firing two shots are to be used in attempting all targets. No more than two (2) shells may be loaded in the gun at one time. Only load your gun on your turn at the station. Guns must be unloaded to move to the next station.

AMMUNITION: Only 7-1/2 to 9 shot will be allowed. (3-1/4 Dram; 1-1/8 oz Shot Maximum Load; 2-3/4 inch shells.)

AWARDS: Awards will be given to the top 3 shooters in each class.

SAFETY NOTES: Please enjoy your shooting and utilize safe gun handling at all times. Alcoholic Beverages are not allowed outside the clubhouse. No alcoholic consumption prior to shooting. Anyone under the influence of drugs or alcohol will not be allowed to participate. Unsportsmanlike conduct will not be tolerated.

The following NSCA Rules will apply:

J. TARGET PRESENTATION AND SCORING

1. Targets will be presented for attempt by the shooter and scored at each station in one or more of the following formats.

a. Single Target

Two shots are allowed and the target will be scored dead if broken by either shot.

1) On a single target (full use of gun): If the target is missed with the first shot and an ammo or gun malfunction occurs, preventing the second shot from being fired, the target will be reattempted. On the reshoot, the shooter must intentionally miss the target on the first shot. The second shot will count for either dead or lost. If the shooter breaks the first target on the first shot of the reshoot in this scenario, the target will be scored as lost.

b. Pairs

Only two shots are allowed. Pairs may be presented as report, following or simultaneous (true pair)

1) In simultaneous pairs (true pair) the shooter has the right to shoot either of the targets first. If the shooter has missed the first target he may fire the second cartridge at the same target.

2) When shooting report or following pairs, the shooter will have the right, if missing the first target, to fire the second cartridge at the same target (the result being scored on the first target and the second target being scored as lost).

c. Scoring Pairs

1) Should the shooter break both targets with either the first or second shot, then the result will be scored as two hits.

2) In the event of a no Bird on a **TRUE** pair nothing can be established. Two good targets must be present to record the score. This will also apply for gun/ammunition malfunctions while shooting pairs.

3) In the event of a **NO BIRD** on the second target of a **REPORT** pair, the first bird will be established as dead or lost and the shooter will repeat the pair to establish the result of the second target. When repeating the pair, the shooter must make a legitimate attempt at the first target.

4) In the event of a "shooter malfunction" on the first bird of a report pair, the first bird will be established as lost and the shooter will repeat the pair to establish the result of the second target. When repeating the pair the shooter must make a legitimate attempt at the first target. The first target has already been established as lost and the result of the second target will be recorded.

L. MALFUNCTIONS

The shooter shall be allowed a combined total of three (3) malfunctions per day, per event attributed to either the shooter's gun or ammunition. Targets not attempted on the three (3) allowed malfunctions shall be treated as NO BIRDS. Targets not attempted due to the fourth or later malfunctions shall be scored as LOST.

1. Gun Malfunctions

a. Gun malfunctions include the situations where (a) the gun will not fire either barrel (The shooter must keep the gun pointed downrange and present it to the field judge who must verify that the condition persists as an inoperable gun. If the gun subsequently fires, it will be deemed a shooter malfunction.); (b) the gun had a true simultaneous discharge (gun doubles); (c) the gun fan fires (second barrel discharges without shooter action); and (d) a semi-automatic shotgun fails to eject the shot shell from the first shot and a second shot is required.

b. In the case of a gun malfunction, the shooter must remain in place, the gun pointed safely down range and must not open the gun or tamper with trigger, safety or barrel selector, until the Field Judge has determined the cause and made his/her ruling.

c. In the case of an inoperable gun, the shooter has the option to use another gun, if one is available, or he/she may drop out of competition until the gun is repaired.

The shooter must; however, finish the event during the allotted scheduled shooting time.

2. Shooter Malfunctions

Targets shall be scored as LOST if the shooter is unable to fire because of the following examples which include but are not limited to:

a. Shooter has left the safety on.

b. Shooter has forgotten to load, loaded previously fired shells or failed to properly cock the gun.

c. Shooter has forgotten to disengage the locking device from the magazine of a semi-automatic shotgun.

d. Shooter has not sufficiently released the trigger of a single trigger gun having fired the first shot.

e. Shooter not seeing the target.

3. Ammunition Malfunctions

In the case of an ammunition malfunction, the shooter must remain in place, the gun pointing safely down range and must not open the gun or tamper with the trigger, safety or barrel selector, until the Field Judge has determined the cause and made his/her ruling. Examples include but are not limited to:

- a. Failure to fire, providing firing pin indentation is clearly noticeable.
- b. One in which the primer fires, but through failure of the shell or lack of components, and consequently leaves part of or all of the charge of shot or wad in the gun. A soft load in which the shot and wad leave the barrel, is not a misfire and shall be scored as LOST or MISSED. In the event of a "soft load" on the first bird of a report pair, the first bird will be established as LOST and the shooter will repeat the pair to establish the result of the second target. When repeating the pair the shooter must make a legitimate attempt at the first target. The first target has already been established as LOST and the result of the second target will be recorded.
- c. Brass pulling off hull between shots on pairs.
- d. Separation of brass from casing when gun is fired (usually accompanied by a "whistling" sound as the plastic sleeve leaves the barrel).

4. Trap/Target Malfunctions

- a. A target which breaks at launching shall be called NO BIRD and shooter will be provided a new target.
- b. A target which is launched in an obviously different trajectory shall be called NO BIRD and the shooter will be provided a new target.
- c. At a station of multiple targets (two or more – simultaneously launched), at least two good targets must be presented simultaneously (true pair) or NO BIRD will be called and the multiple targets will be attempted again. Multiple targets shall be shot as fair pair in the air, two new shots will be attempted and scored, no scores from previous NO BIRD attempts will stand.